

# Evolutionary Optimality Theory

Stanford University  
December 6, 2002

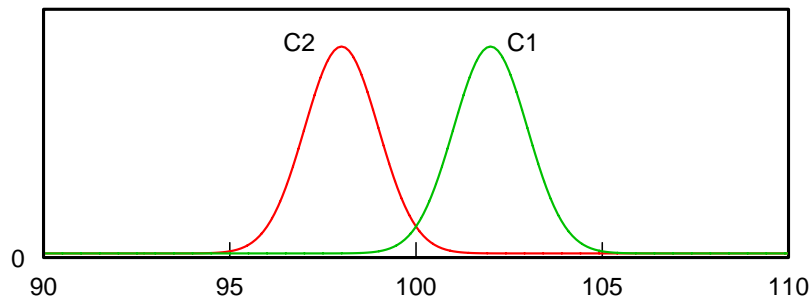
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# 1. Overview

- Stochastic Optimality Theory
- unidirectional learning
- bidirectional learning and iconicity
- Differential Case Marking

## 2. Stochastic Optimality Theory (StOT)

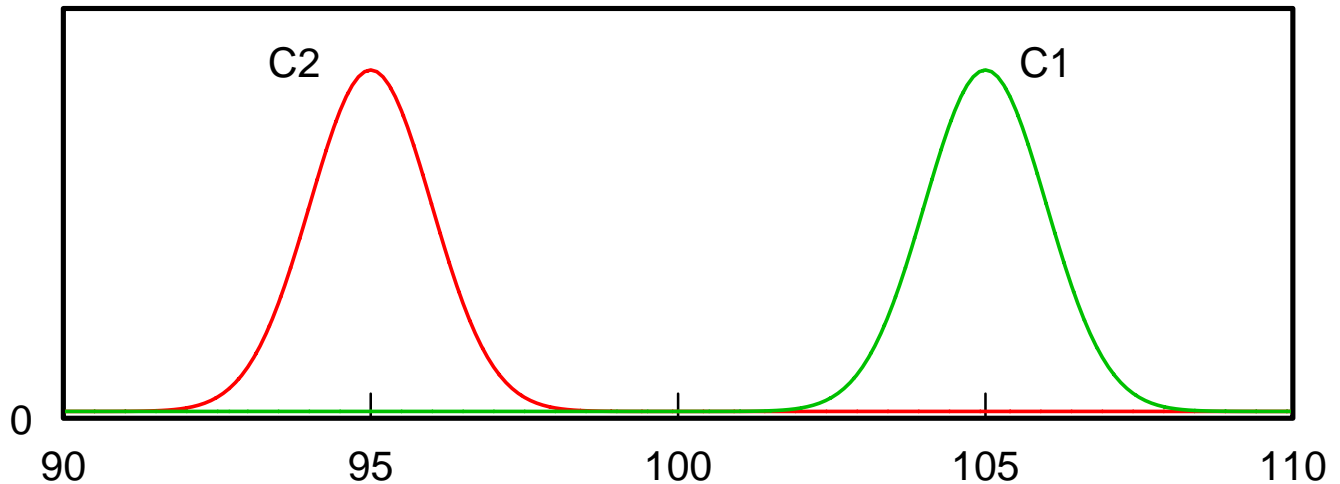
- probabilistic grammar
- assigns probability distribution over possible meanings for a given form (and vice versa)
- Two modifications of standard OT (cf. Boersma 1998)
  1. **constraint ranking on a continuous scale** distance between constraints matters
  2. **stochastic evaluation** actual ordering of constraints varies, with probabilities depending on continuous ranking



- Absolute size of the distance between conflicting constraints determines their interaction:
  - difference between mean values  $> 10$  units:

$C_1$  dominates  $C_2$  categorically

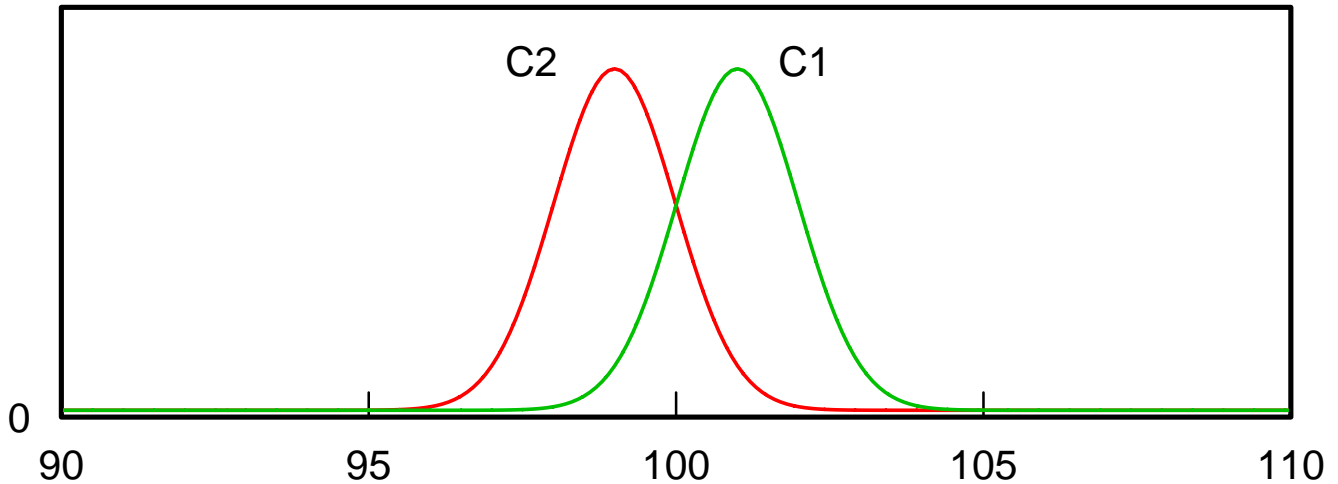
$$p(C_2 > C_1) < 10^{-10}$$



- difference  $\approx 2$ :

preference for obeying  $C_1$ , but obeying  $C_2$  is still grammatical

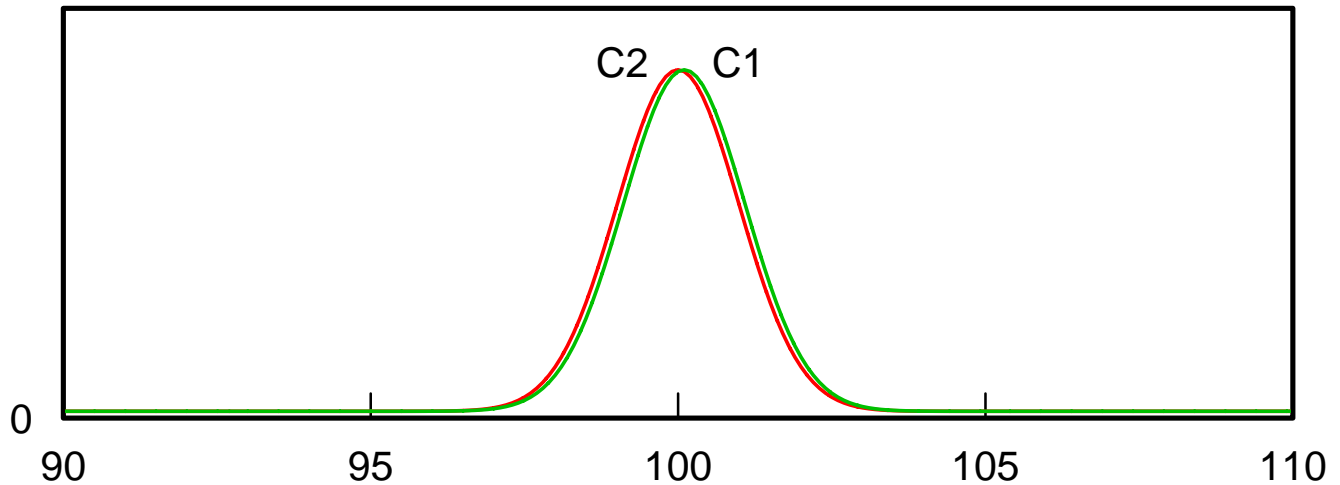
$$p(C_2 > C_1) \approx 30\%$$



- Both constraints are roughly equally ranked:

free variation

$$p(C_2 > C_1) = 50\%$$

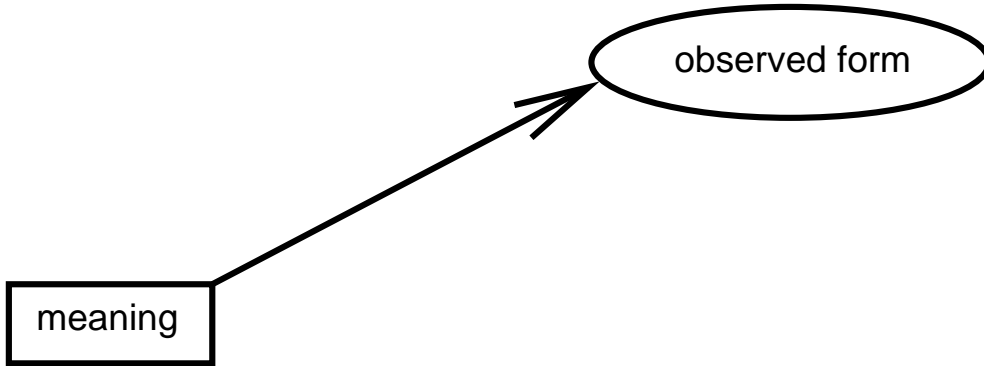


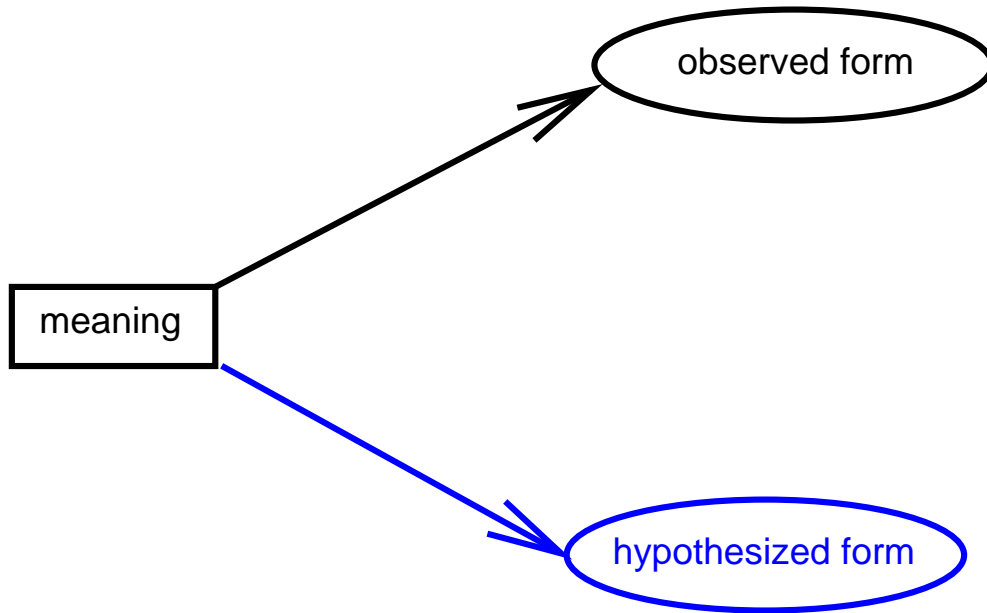
### 3. The Gradual Learning Algorithm (GLA)

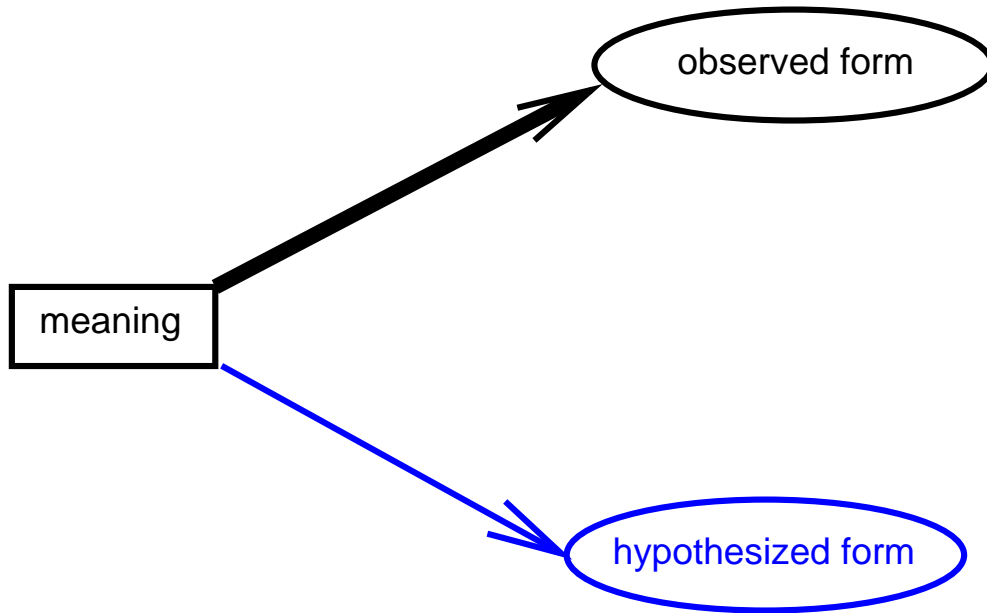
- Function from (analyzed) corpus to StOT-Grammar
- error-driven
- outputs grammar that reproduces statistical patterns in the training corpus

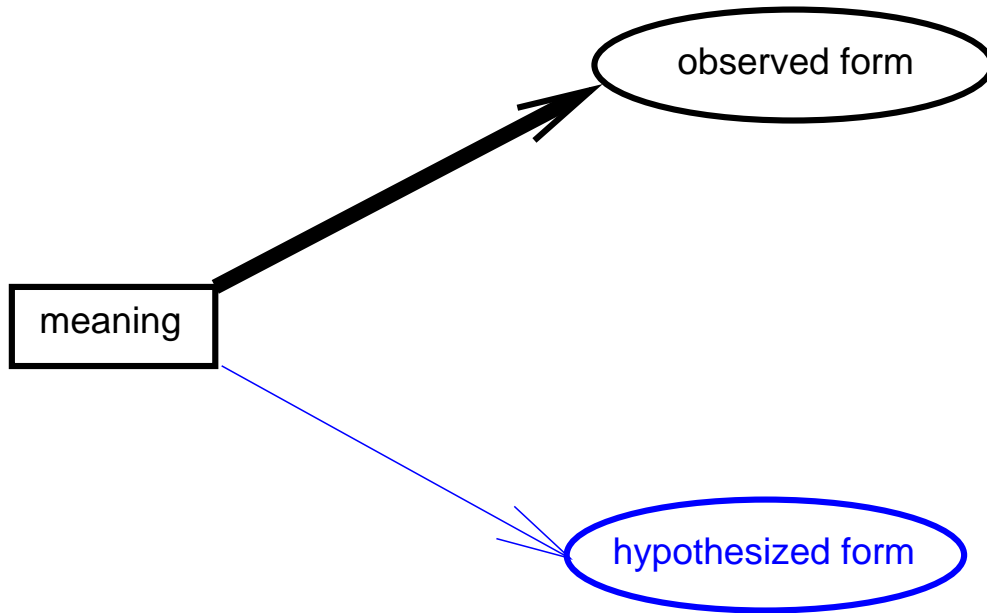
meaning











## Six stages:

- **Initial state** Constraints begin with a ranking that is hypothesized by the linguist (and plays no significant role for learning result)
- **Step 1: A datum** Algorithm is presented with a learning datum—a fully specified input-output pair  $\langle i, o \rangle$
- **Step 2: Generation**
  - For each constraint, a noise value is drawn from the normal distribution and added to its current ranking. This yields the *selection point*.
  - Constraints are ranked by descending order of the selection points. This yields a linear order of the constraints.
  - Based on this constraint ranking, the grammar generates an output  $o'$  for the input  $i$ .

- **Step 3: Comparison** If  $o = o'$ , nothing happens. Otherwise, the algorithm compares the constraint violations of the learning datum  $\langle i, o \rangle$  with the self-generated pair  $\langle i, o' \rangle$ .
- **Step 5: Adjustment**
  - All constraints that favor  $\langle i, o \rangle$  over  $\langle i, o' \rangle$  are *increased* by some small predefined numerical amount (“plasticity”).
  - All constraints that favor  $\langle i, o' \rangle$  over  $\langle i, o \rangle$  are *decreased* by the plasticity value.
- **Final state** Steps 1 – 4 are repeated until the constraint values stabilize.

# 4. Bidirectionality

## 4.1. Bidirectional evaluation

- OT-grammar defines ranking of possible forms for a given meaning and vice versa
- StOT-grammar defines probability distribution over OT-grammars
- licit meaning-form association for a given grammar must be optimal for both speaker and hearer (cf. Blutner 2000, Zeevat 2000, Beaver 2000)

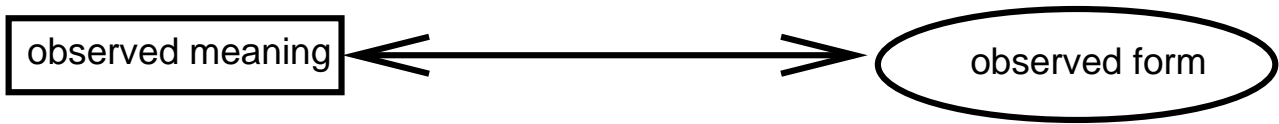
### Definition 1

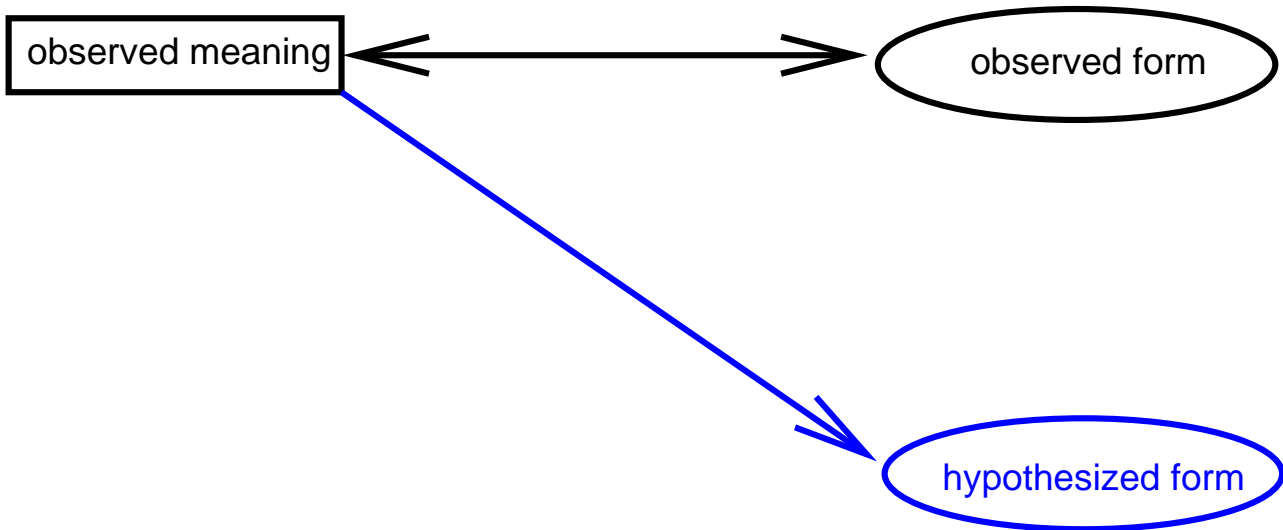
- A form-meaning pair  $\langle f, m \rangle$  is hearer-optimal iff  $\langle f, m \rangle \in \mathbf{GEN}$  and there is no alternative meaning  $m'$  such that  $\langle f, m' \rangle \in \mathbf{GEN}$  and  $\langle f, m' \rangle < \langle f, m \rangle$ .
- A form-meaning pair  $\langle f, m \rangle$  is optimal iff either it is hearer-optimal and there is no alternative form  $f'$  such that  $\langle f', m \rangle$  is hearer-optimal and  $\langle f', m \rangle < \langle f, m \rangle$ , or there is no hearer-optimal  $\langle f', m \rangle$ , and there is no  $\langle f', m \rangle \in \mathbf{GEN}$  such that  $\langle f', m \rangle < \langle f, m \rangle$ .

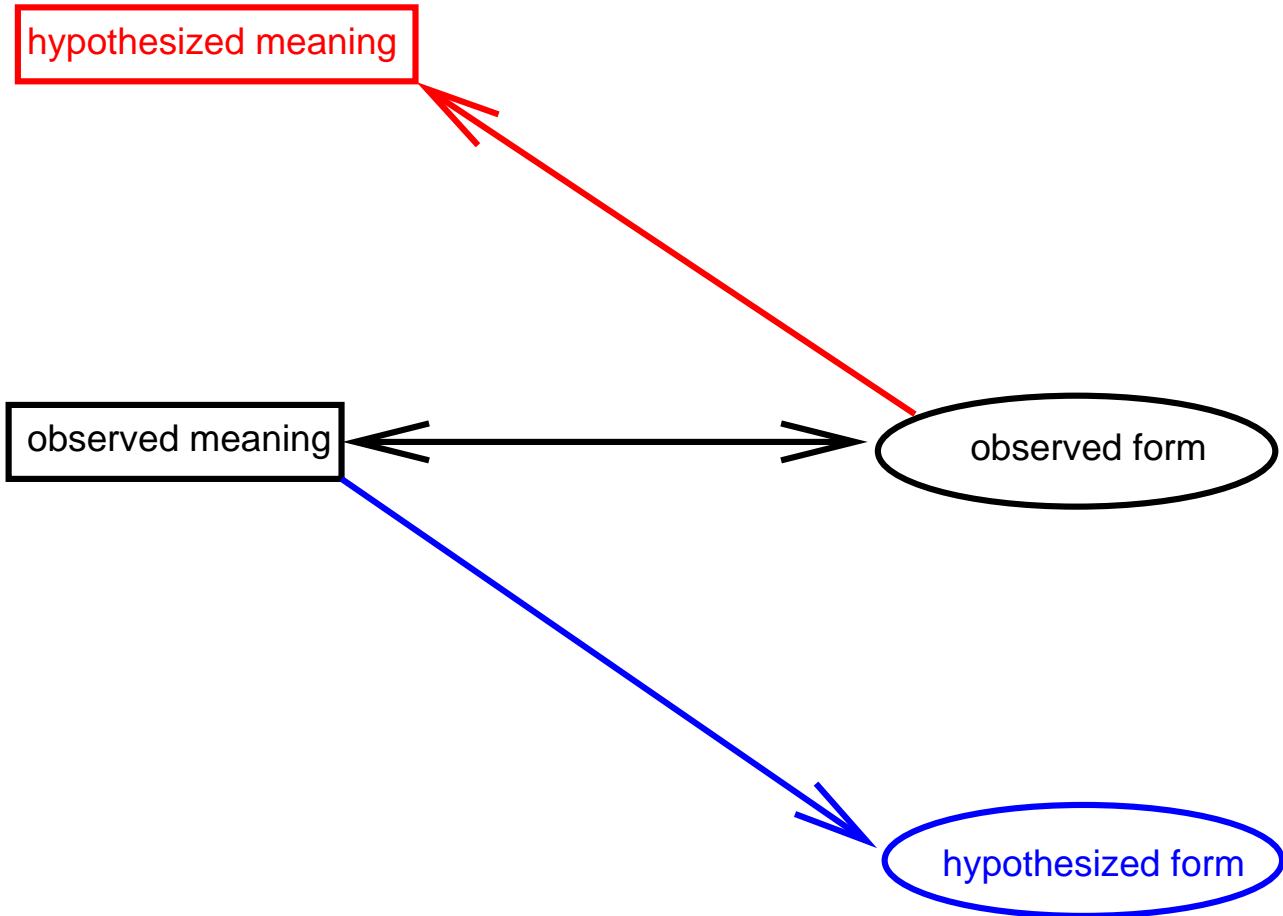
## 4.2. Bidirectional learning

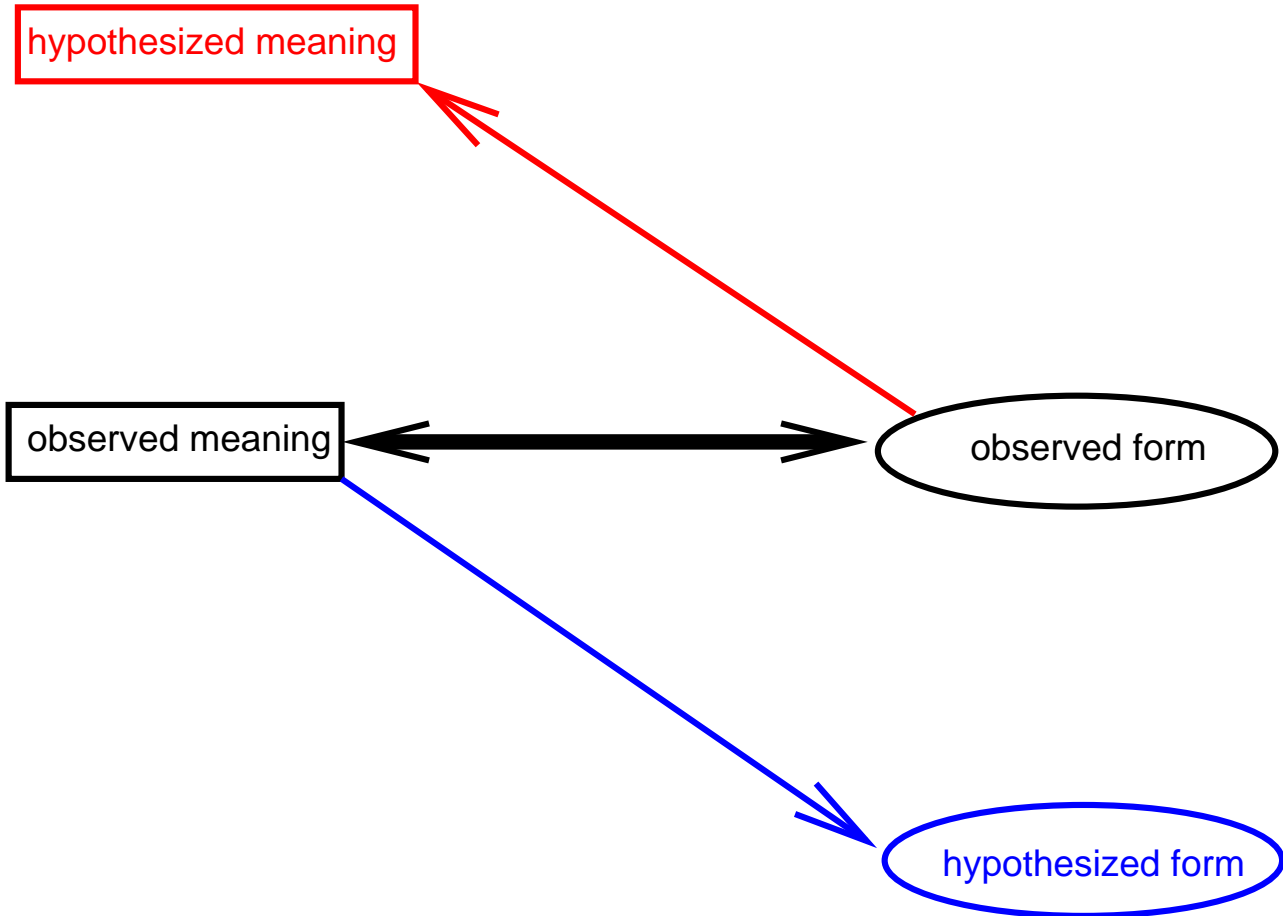
- unidirectional learning (Tesar and Smolensky, Boersma):
  - learning triggered by insight: *Oops, I hadn't said it like this!*
  - “luxury problem” (Zeevat, p.c.)
- more urgent trigger for learning:
  - learning trigger: *I don't understand you guys!*
  - requires comparison of observed with hypothesized interpretation
- together: **bidirectional learning**

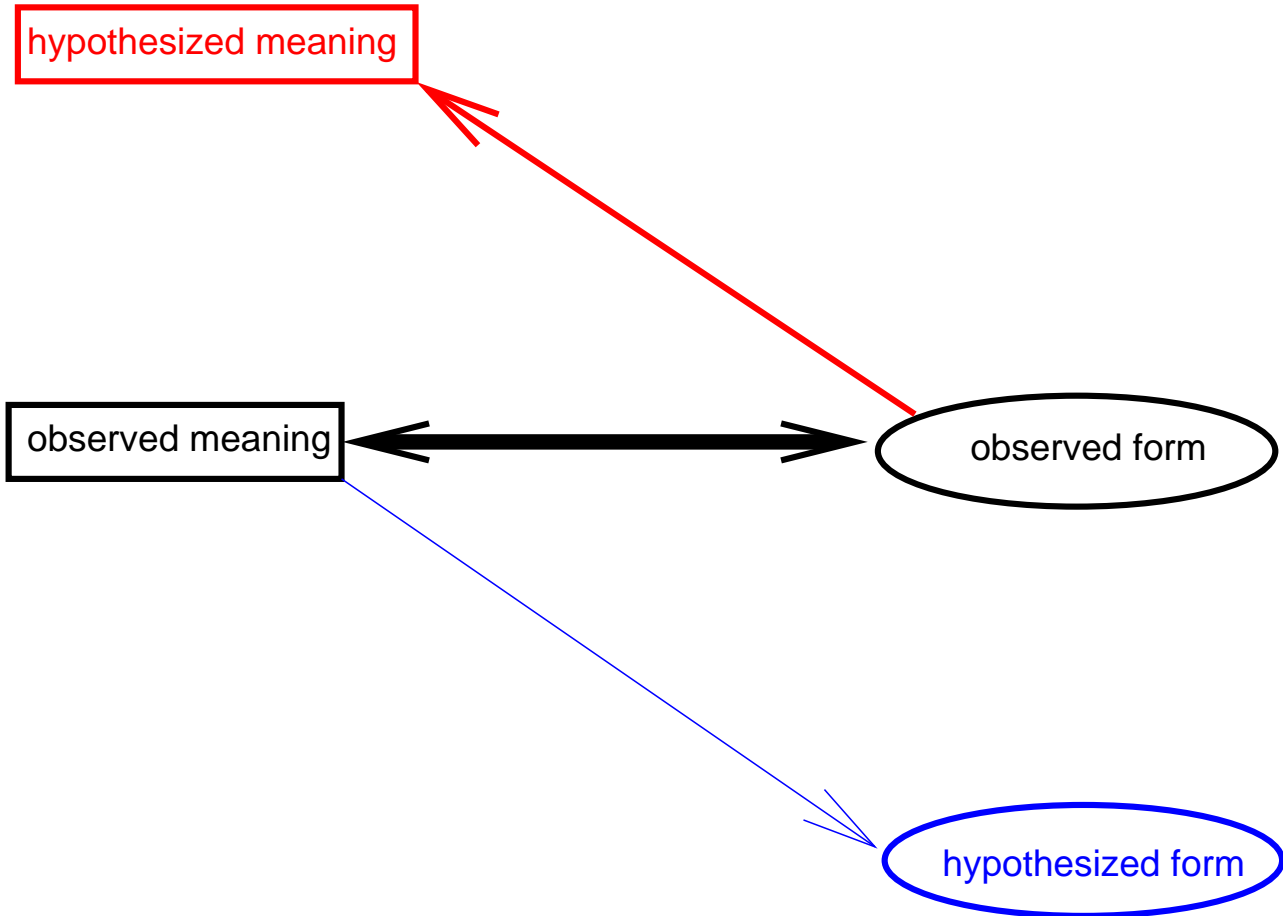


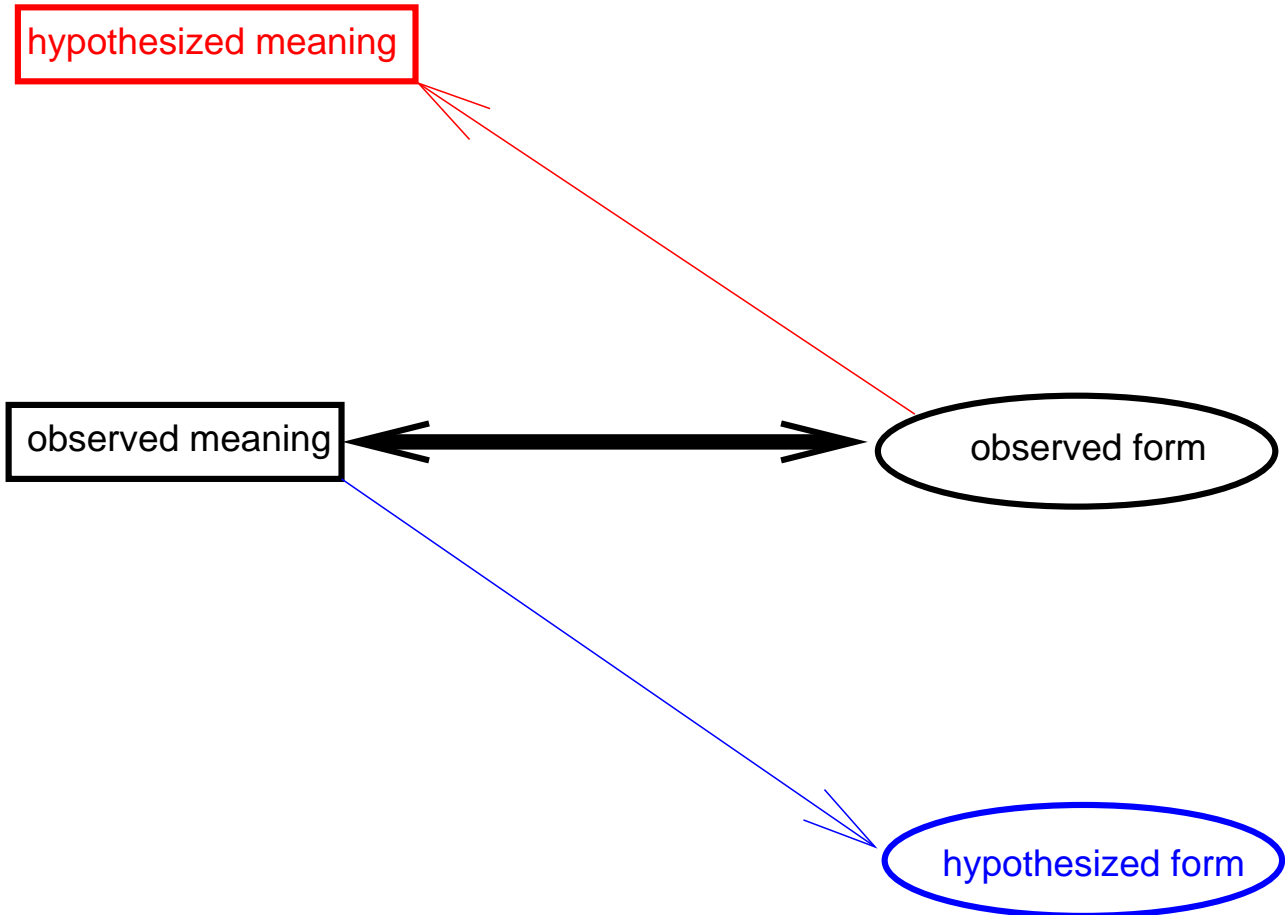












- Bidirectional GLA (BiGLA):
  - Evaluation according to bidirectional optimization as above
  - Both speaker and hearer learn
  - Speaker compares different forms
  - Hearer compares different meanings

- **Initial state** All constraint values are set to 0.
- **Step 1: A datum** The algorithm is presented with a learning datum—a fully specified input-output pair  $\langle f, m \rangle$ .
- **Step 2: Generation**
  - For each constraint, a noise value is drawn from a normal distribution and added to its current ranking. This yields the *selection point*.
  - Constraints are ranked by descending order of the selection points. This yields a linear order of the constraints.
  - Based on this constraint ranking, the grammar generates two pairs  $\langle f', m \rangle$  and  $\langle f, m' \rangle$  that are both bidirectionally optimal.



- **Step 3.1: Comparison of forms** If  $f = f'$ , nothing happens. Otherwise, the algorithm compares the constraint violations of the learning datum  $\langle f, m \rangle$  with the self-generated pair  $\langle f', m \rangle$ .
- **Step 3.2: Comparison of meanings** If  $m = m'$ , nothing happens. Otherwise, the algorithm compares the constraint violations of the learning datum  $\langle f, m \rangle$  with the self-generated pair  $\langle f, m' \rangle$ .
- **Step 4: Adjustment**
  - All constraints that favor  $\langle f, m \rangle$  over  $\langle f', m \rangle$  are *increased* by the plasticity value.
  - All constraints that favor  $\langle f', m \rangle$  over  $\langle f, m \rangle$  are *decreased* by the plasticity value.
  - All constraints that favor  $\langle f, m \rangle$  over  $\langle f, m' \rangle$  are *increased* by the plasticity value.
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- **Final state** Steps 1 – 4 are repeated until the constraint values stabilize.

# The E/I-model of language evolution

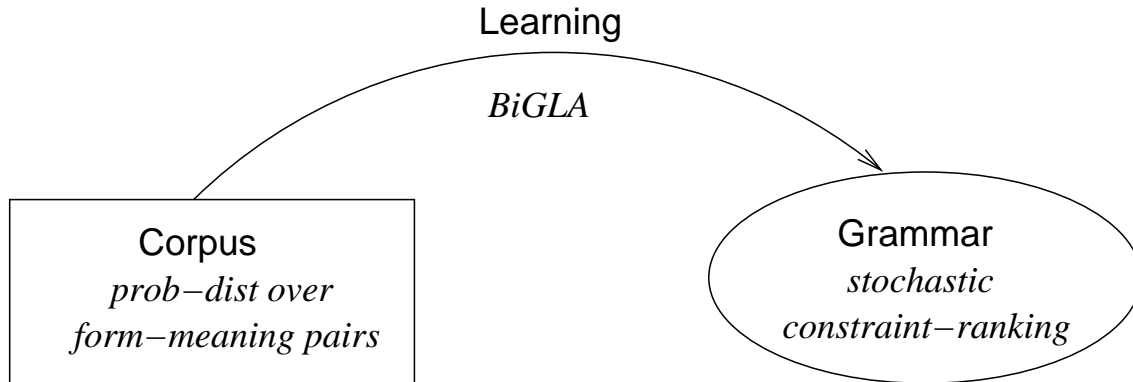
(cf. Kirby and Hurford 2001)

Corpus  
*prob-dist over*  
*form-meaning pairs*

$$\forall m : \sum_f p(f, m) = \text{const}$$

# The E/I-model of language evolution

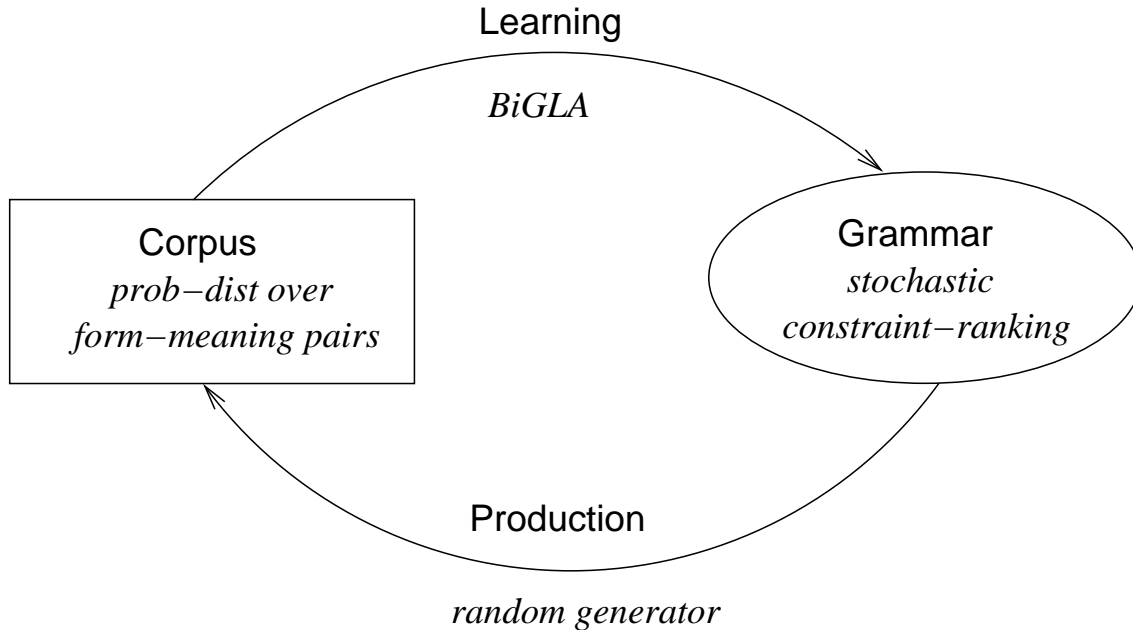
(cf. Kirby and Hurford 2001)



$$\forall m : \sum_f p(f, m) = \text{const}$$

# The E/I-model of language evolution

(cf. Kirby and Hurford 2001)



$$\forall m : \sum_f p(f, m) = \text{const}$$

### 4.3. An experiment

- two meanings,  $a$  and  $b$
- two forms, 1 and 2
- each form-meaning pair is admitted by GEN
- each form meaning pair is penalized by one constraint
- form 2 is more complex than form 1
- covered by constraint \*2 (“Avoid 2!”)

	*a1	*a2	*b1	*b2	*2
$a1$	*				
$a2$		*			*
$b1$			*		
$b2$				*	*

- fix frequencies of the four candidates
- run BiGLA on this “training corpus”
- use the acquired grammar to generate sample of the acquired language
- keep the total frequencies of the two meanings constant

<http://www.ling.uni-potsdam.de/~jaeger/evol0T>

### *Emergence of Iconicity*

$$\text{freq}(a) > \text{freq}(b)$$

$\rightsquigarrow$

$$p(1|a) \gg p(2|a)$$

$$p(2|b) \gg p(1|b)$$

## 5. Differential Case Marking

- three basic syntactic functions of NPs:
  - subject of intransitive verb (S)
  - subject of transitive verb (A)
  - direct object of transitive verb (O)
- case of S: *zero* (= *nominative/absolutive*)
- case of A: *zero or ergative*
- case O: *zero or accusative*
- choice *zero vs erg* and *zero vs acc* language specific
- Differential Case Marking (DCM): case is correlated with animacy, definiteness, specificity, person etc.

- universal tendencies (cf. Aissen 2000)

$$p(\text{erg}|A, -\text{anim}) > p(\text{erg}|A, +\text{anim})$$

$$p(\text{acc}|O, +\text{anim}) > p(\text{acc}|O, -\text{anim})$$

- similar correlations for definiteness etc.
- functional motivation (cf. Zeevat and Jäger 2002)
- rare forms are more likely to be case marked than frequent ones

$$\textit{freq}(A, +\textit{anim}) > \textit{freq}(A, -\textit{anim})$$

$$\textit{freq}(O, -\textit{anim}) > \textit{freq}(O, +\textit{anim})$$



# DCM and OT

- Aissen proposes the following constraint system to deal with DCM:
  1.  $*(su/a/Z)$ : *Case mark animate subjects!*
  2.  $*(su/i/Z)$ : *Case mark inanimate subjects!*
  3.  $*(ob/a/Z)$ : *Case mark animate objects!*
  4.  $*(ob/i/Z)$ : *Case mark inanimate objects!*
  5. \*STRUC: *Avoid case marking!*
- universal case marking patterns correspond to universal constraint sub-hierarchies.:

$$\begin{aligned} &*(su/i/z) \gg *(su/a/z) \\ &*(ob/a/z) \gg *(ob/i/z) \end{aligned}$$

# Functional OT

- Hypothesis: Aissen's sub-hierarchies are not innate, but result of functional pressure
- basic intuition: animate subjects are more frequent than inanimate ones  $\rightsquigarrow$  animate subjects have stronger impact on learning

## More experiments

- Suppose: training corpus with
  - only simple transitive clauses
  - relative frequencies of clause types wrt. animacy of subject and object are as in naturally occurring conversations
  - exactly 50 % of all NPs are (faithfully) case marked (ergative or accusative)
  - no statistic correlation between animacy and case marking
- clause type frequencies in SAMTAL (corpus of spoken Swedish):

	subj/anim	subj/inanim
obj/anim	300	17
obj/inanim	2648	186

- additional constraints

6. FAITH: *Interpret ergative as subject and accusative as object!*

7. \*(su/2): *NP1 is subject and NP2 object.*

8. \*(su/1): *NP2 is subject and NP1 object.*

- relative frequencies in training corpus (in %)

	E-E	E-A	E-Z	A-E	A-A	A-Z	Z-E	Z-A	Z-Z
su/a-ob/a	0.0	1.19	1.19	0.0	0.0	0.0	0.0	1.19	1.19
su/a-ob/i	0.0	10.50	10.50	0.0	0.0	0.0	0.0	10.50	10.50
su/i-ob/a	0.0	0.07	0.07	0.0	0.0	0.0	0.0	0.07	0.07
su/i-ob/i	0.0	0.74	0.74	0.0	0.0	0.0	0.0	0.74	0.74
ob/a-su/a	0.0	0.0	0.0	1.19	0.0	1.19	1.19	0.0	1.19
ob/a-su/i	0.0	0.0	0.0	0.07	0.0	0.07	0.07	0.0	0.07
ob/i-su/a	0.0	0.0	0.0	10.50	0.0	10.50	10.50	0.0	10.50
ob/i-su/i	0.0	0.0	0.0	0.74	0.0	0.74	0.74	0.0	0.74

E ... ergative

A ... accusative

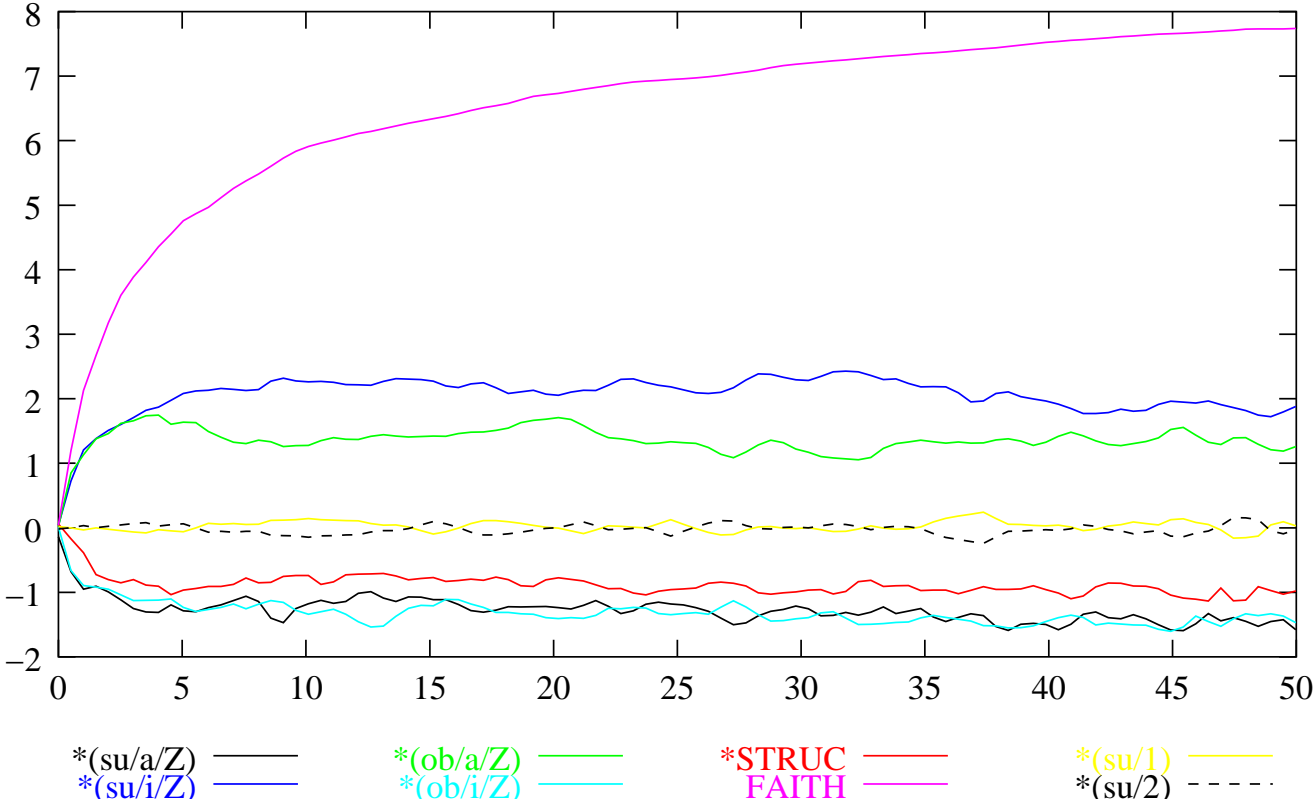
Z ... zero marking

a ... animate

i ... inanimate

X-Y ... NP1 has features X and NP2 features Y

# The learning process



- acquired grammar:

*(su/a/Z):	−1.58
*(su/i/Z):	1.88
*(ob/a/Z):	1.26
*(ob/i/Z):	−1.47
*STRUC:	−0.98
FAITH:	7.74
*(su/1):	0.03
*(su/2):	−0.03

- Emergence of Aissen's sub-hierarchies

$$\begin{aligned}*(su/i/Z) &\gg *(su/a/Z) \\*(ob/a/Z) &\gg *(ob/i/Z)\end{aligned}$$

- can be used to generate new sample corpus
- probability distribution over meanings from SAMTAL are maintained

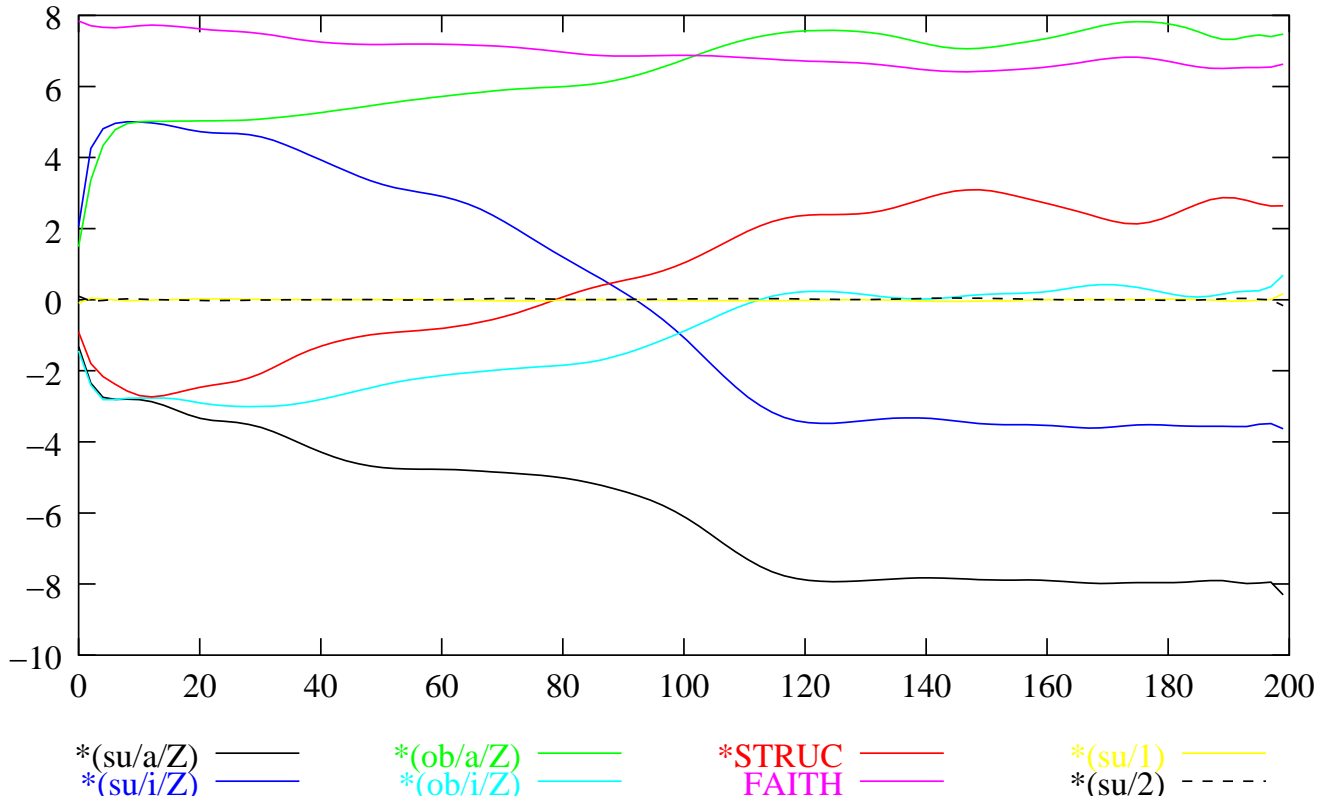
	E-E	E-A	E-Z	A-E	A-A	A-Z	Z-E	Z-A	Z-Z
su/a-ob/a	0.0	1.84	0.19	0.0	0.0	0.0	0.0	2.23	0.40
su/a-ob/i	0.0	11.09	7.35	0.0	0.0	0.0	0.0	8.52	15.04
su/i-ob/a	0.0	0.21	0.05	0.0	0.0	0.0	0.0	0.02	0.0
su/i-ob/i	0.0	1.22	1.47	0.0	0.0	0.0	0.0	0.11	0.16
ob/a-su/a	0.0	0.0	0.0	2.0	0.0	2.12	0.25	0.0	0.39
ob/a-su/i	0.0	0.0	0.0	0.18	0.0	0.3	0.07	0.0	0.0
ob/i-su/a	0.0	0.0	0.0	11.15	0.0	8.40	7.69	0.0	14.76
ob/i-su/i	0.0	0.0	0.0	1.17	0.0	0.09	1.47	0.0	0.23



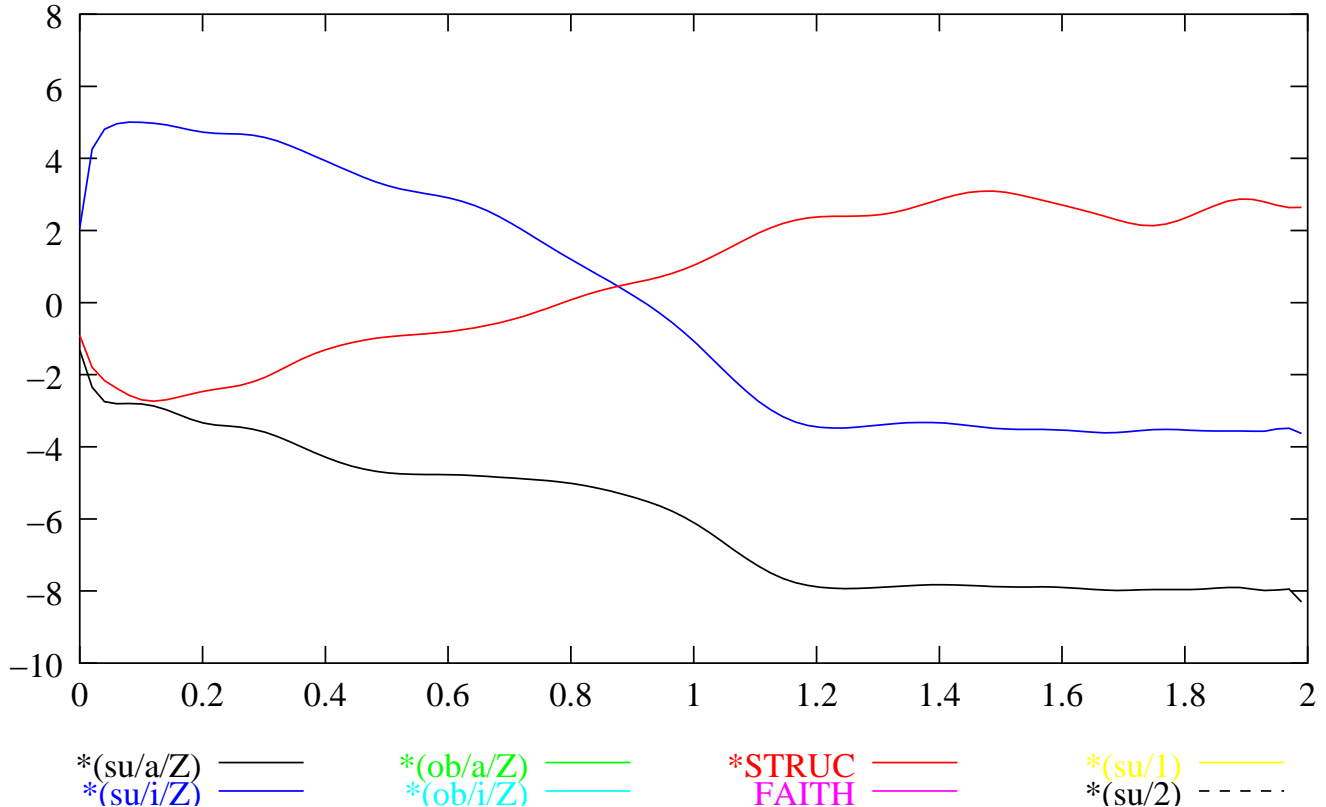
## 6. The next generation

- can be repeated:
  - resulting sample corpus is used as training corpus for next run of BiGLA
  - acquired grammar is used to generate next sample corpus
  - relative frequencies of inputs (meanings) are kept constant
  - conditional probabilities  $p(\text{form} \mid \text{meaning})$  may change from generation to generation

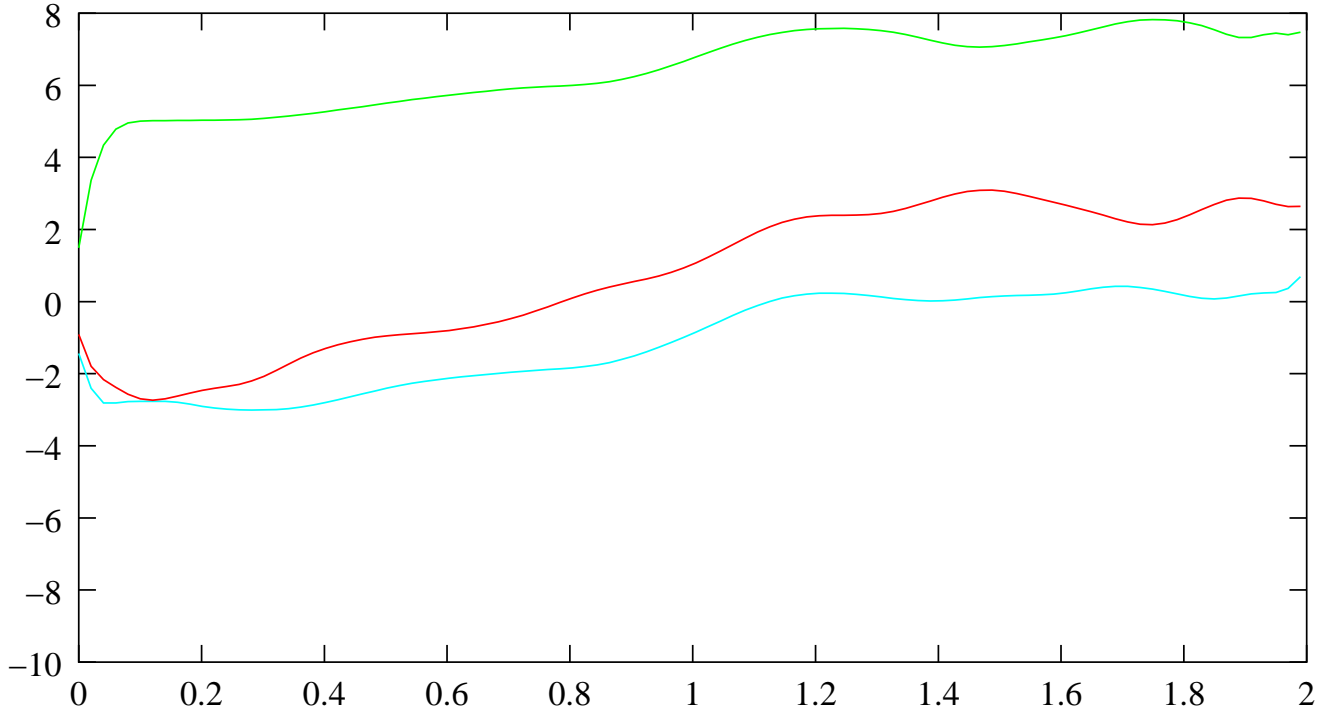
- starting with corpus given above; 200 generations
- long phase of split ergativity, followed by transition toward accusative system with DOM



- first subhierarchy  $*(su/i/Z) \gg *(su/a/Z)$



- second subhierarchy  $*(ob/a/Z) \gg *(ob/i/Z)$



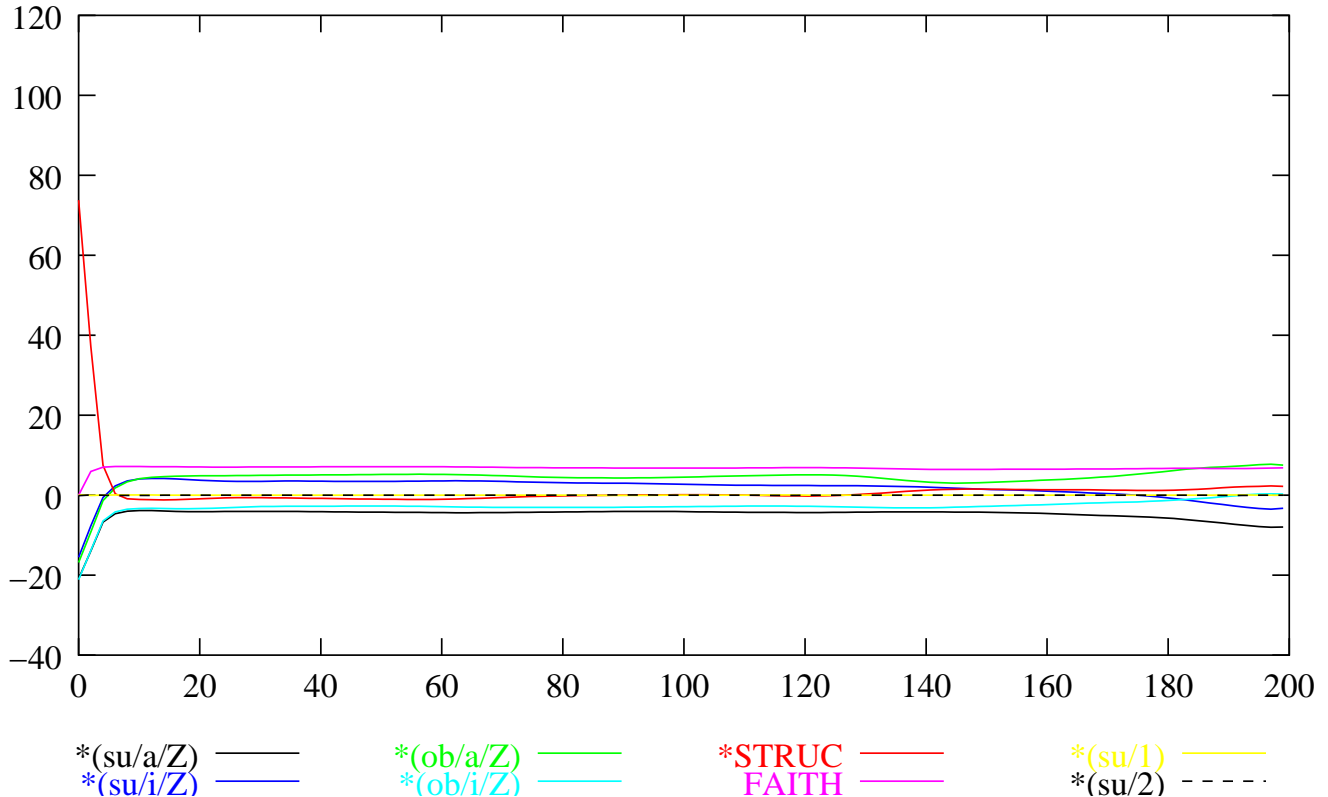
\*(su/a/Z) —  
\*(su/i/Z) —

\*(ob/a/Z) —  
\*(ob/i/Z) —

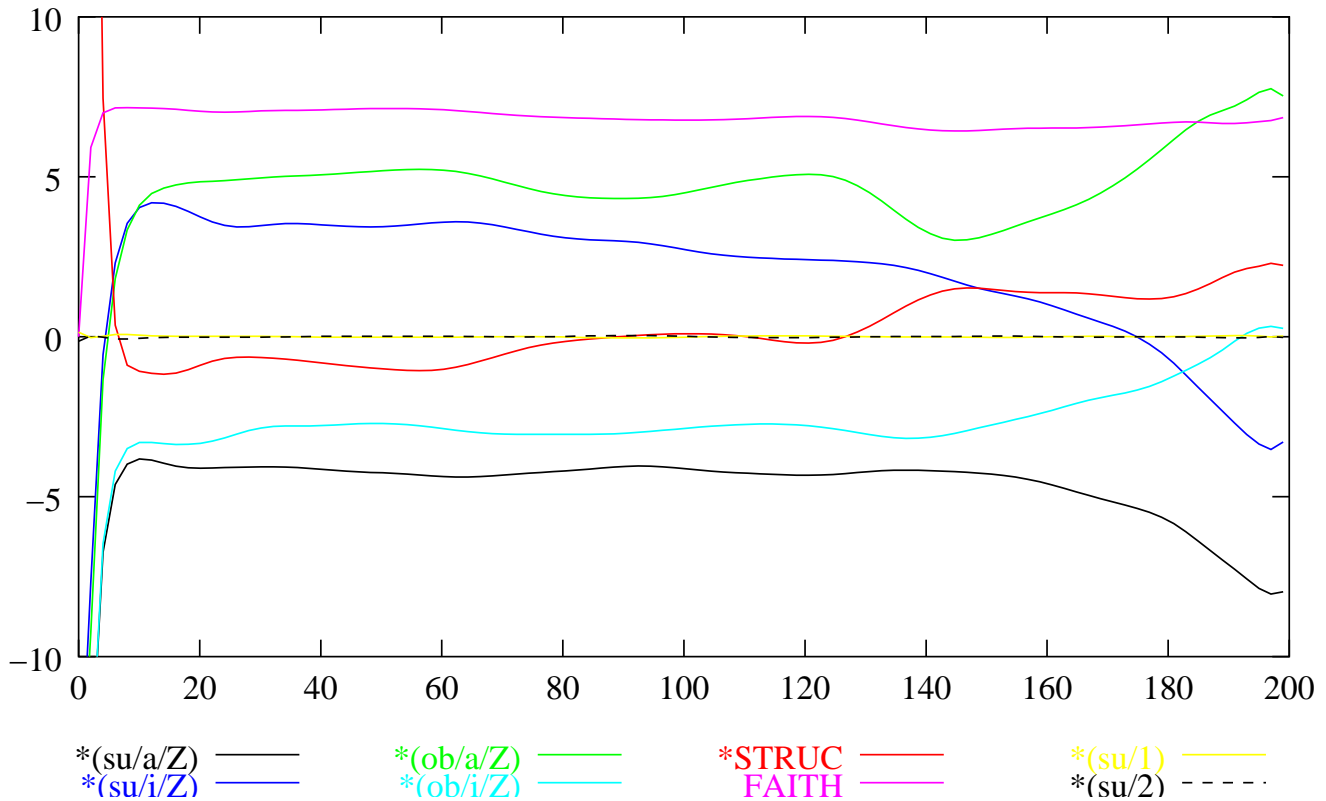
\*STRUC —  
\*FAITH —

\*(su/1) —  
\*(su/2) - - -

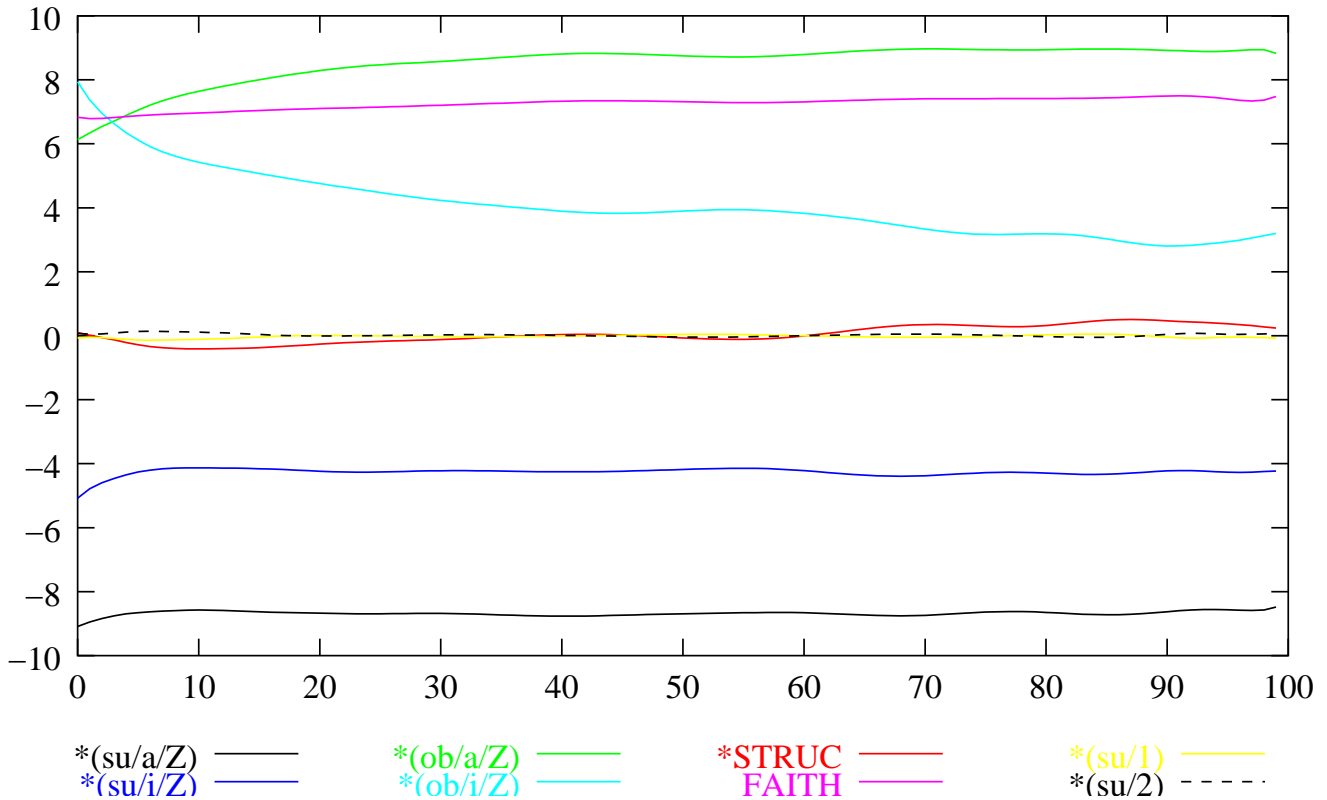
- Spread: initial corpus has no case morphemes (but GEN admits them)



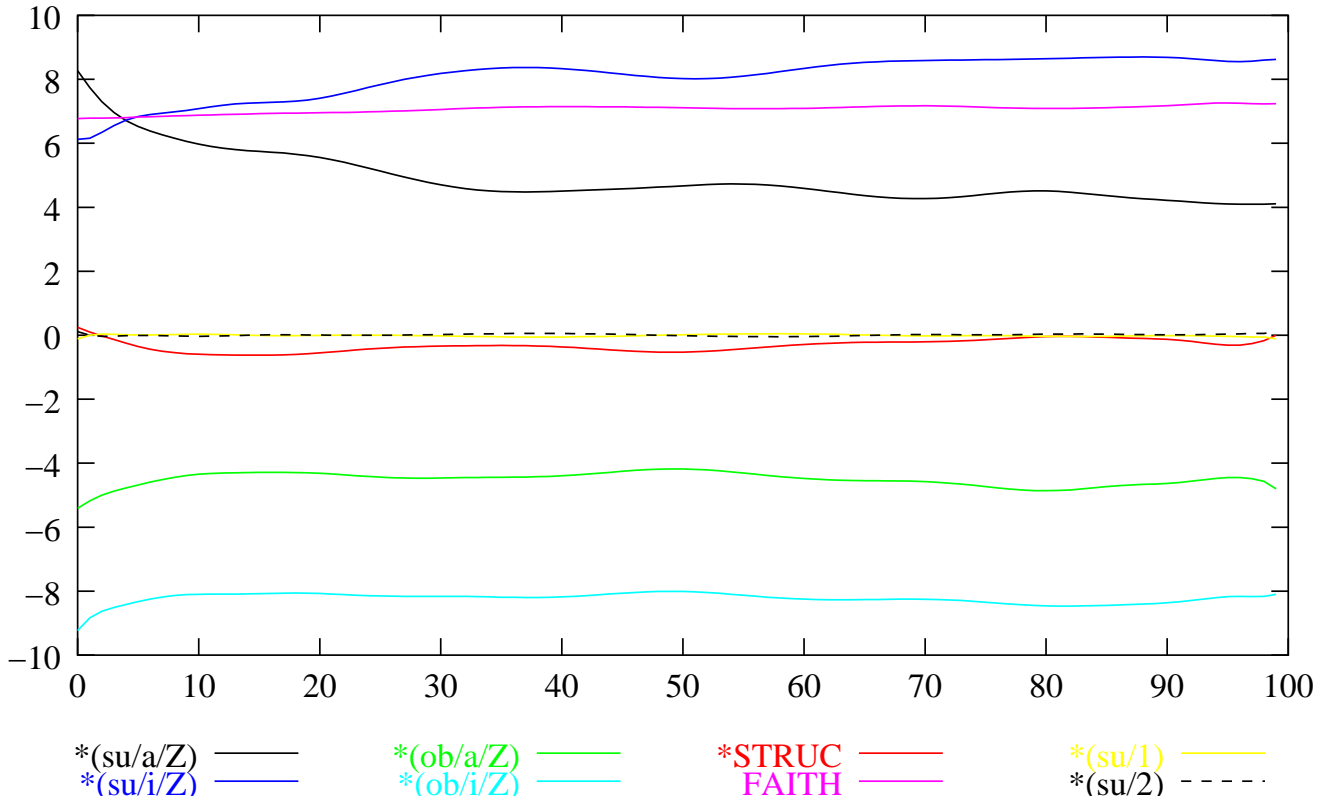
- Zooming in:
- similar diachronic tendencies as above



- Pure systems are diachronically stable
- starting with nominative-accusative

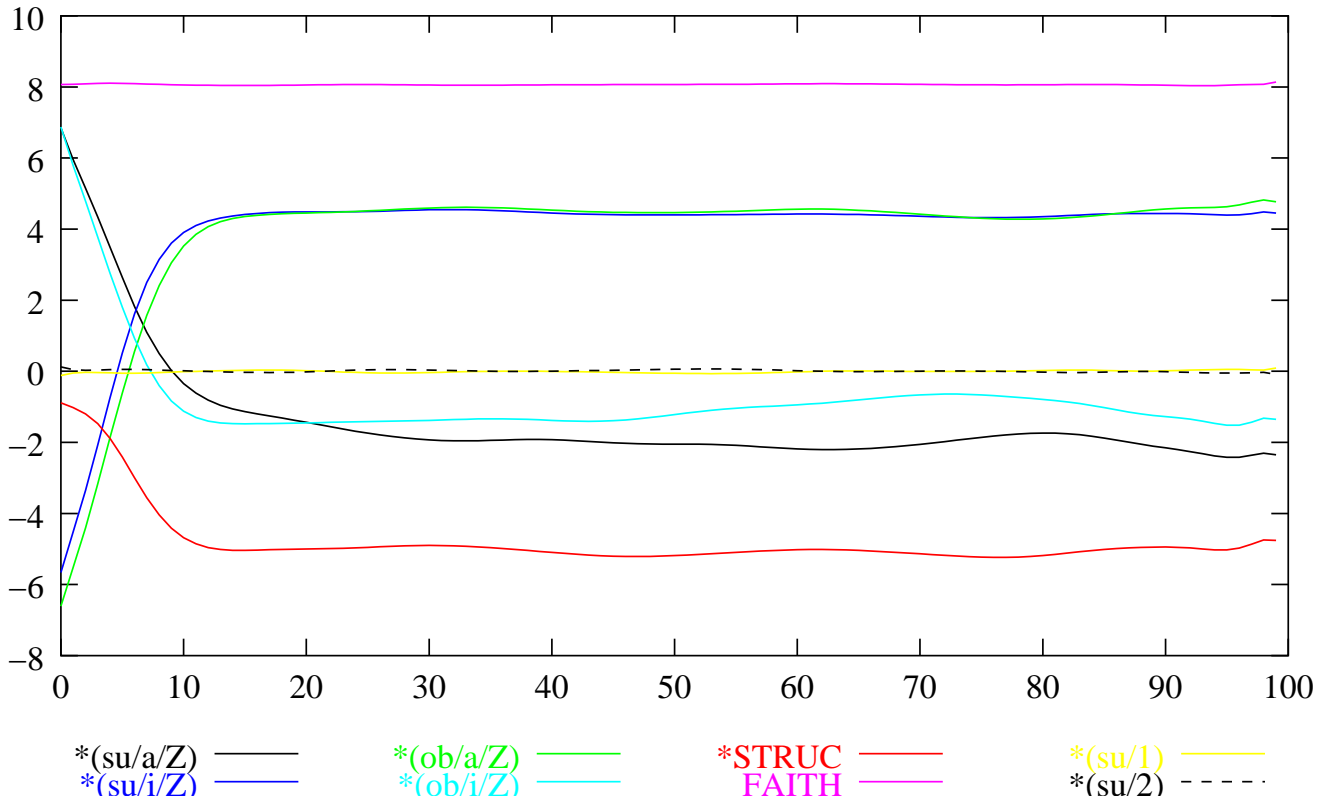


- starting with absolute-ergative

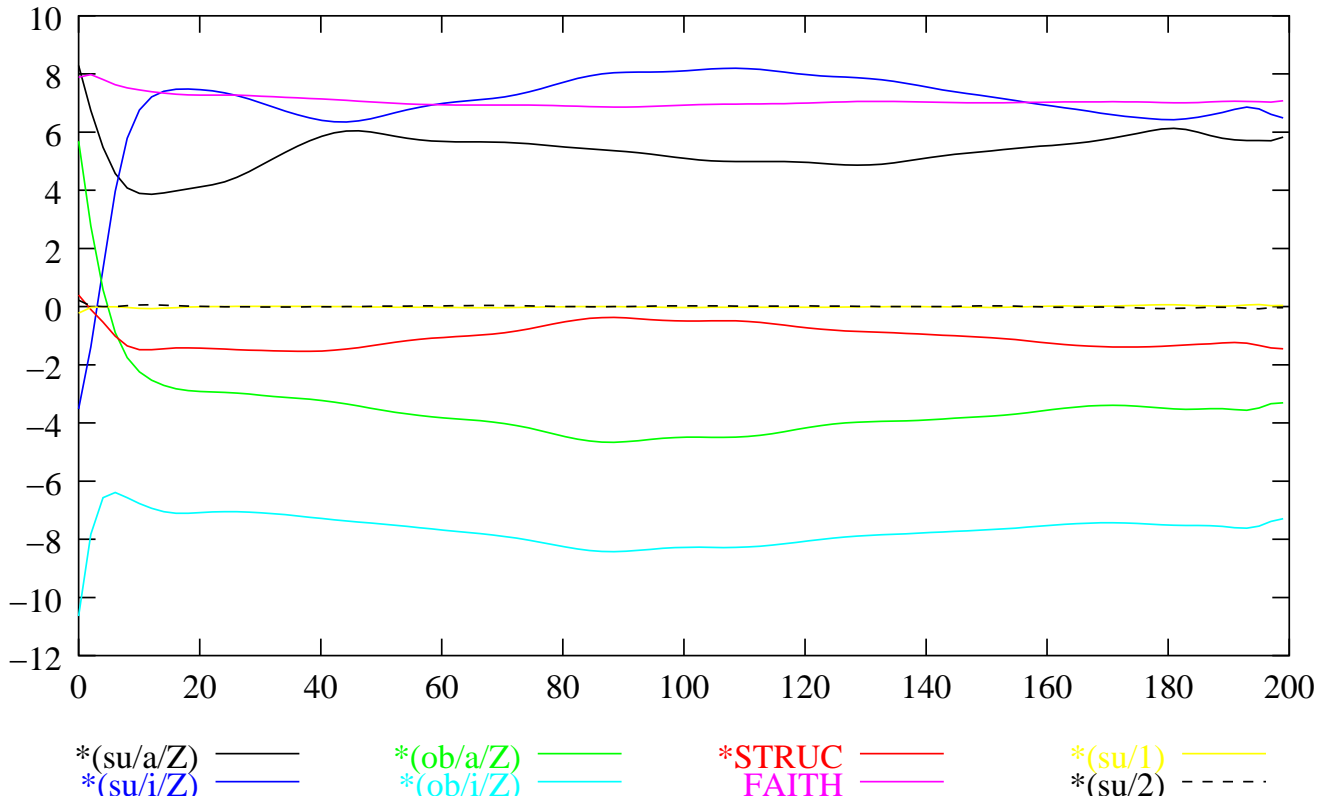




- Violations of the Aissen-universals are possible, but extremely unstable
- starting with anti-DCM:



- starting with obligatory case marking of animate NPs (and no case marking on inanimate ones):



## 7. Conclusion

- Bidirectional GLA is sensitive to probabilities of meanings in training corpus
- establishes connection between statistical patterns of language use and competence grammar
- imperfect learning: acquired language might differ slightly from training language
- diachronic drift
- stable vs. unstable grammars
- can be applied to typology and historical linguistics

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